

Contents

Preface — VII

Acknowledgements — XI

Andrei Nae

Introduction — 1

Andrei Nae

Colonial Realism in Video Games — 23

Ryan Kerr

Shenmue II, Postcolonialism, and the Rise of Neoliberalism — 55

Aline Conceição Job da Silva

Representation Troubles of Women in Video Games: The Colonial/
Modern Gender System — 77

Andrei Nae and Eirini Bourontzi

Aloy, the Colonial Entrepreneur: Colonial Realism in *Horizon Zero Dawn*
and *Horizon Forbidden West* — 103

Karina Pătrășcanu

Posthumanist Concerns in the Colonial Construction of Human
Occupation of Outer Space in *EVE Online* — 123

Angshuman Dutta

Colonizing Space: *Terra Nullius* and *No Man's Sky* — 141

Rareș Moldovan

In the Ashes of Earth and the Absence of Empire: The Colonial
Starfield — 157

Andrei Zanesco

Anti-Balkanism in *The Witcher* — 179

Andrei Călınoaia

Self-Exoticizing Iterations of (Post)communism in *Black: The Fall* — 205

Andrei Nae

Romania in *Resident Evil Village*: Colonial Power Relations in the Japanese-American-Romanian Imagological Triangle — 229

Stefan Baghiu and Anca Simina Martin

Hybrid Primordiality: Colonial Emplotment and Objectscapes in *Assassin's Creed* — 247

List of Contributors — 263

Index — 267