

Acknowledgements

This book began when I was working on the prospectus for my dissertation while completing my PhD at Georgia State University. Looking at the works I had selected to write about, I realized that I had accidentally become a science fiction scholar, and decided to commit to that rather than to disavow it. Alison Sperling suggested that I attend the Science Fiction Research Association conference, and there I encountered a vibrant scholarly community. That encounter with science fiction studies, and the friction I felt when trying to line up how my home disciplines of game studies and film studies understood their objects of study, produced this book.

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