

Contents

List of Figures — VII

List of Abbreviations — IX

Citation Notes — XI

Acknowledgments — XIII

Introduction: Gaming the Medieval English Text — 1

Chapter 1

The Text Game: The Gamemaster of *Sir Gawain and the Green Knight* — 27

Chapter 2

The Bobs Game: The *Ordinatio* of *Sir Gawain and the Green Knight* — 55

Chapter 3

The Salvation Game: Ludic Reading in *Pearl*, *Cleanness*, and *Patience* — 113

Chapter 4

The Image Game: Gaming the Illustrations — 151

Conclusion: The Elite Game of Reading — 187

Appendices: Playing with the Bobs — 195

Appendix A: A Visualization of the *SGGK* Bobs and Their Symbols in British Library, Cotton MS Nero A X/2 — 195

Appendix B: A Comprehensive Chart on *SGGK* Bob Placement in British Library, Cotton MS Nero A X/2 — 203

Bibliography — 225

Notes on the Authors — 245

Index — 247

